



YULDEA

TECHNICAL SPECIFICATIONS

International as of December 2024

For further technical enquiries please contact:

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Director of Technical & Production

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General Information

Artistic Team:

Artistic Director:	Frances Rings
Choreographer:	Frances Rings
Composers:	Leon Rodgers and Electric Fields
Set Designer:	Elizabeth Gadsby
Costume Designer:	Jennifer Irwin
Lighting Designer:	Karen Norris

Touring Party (32 TBC)

Duration

62 mins no interval

Photo's not to be used without Bangarra Dance Theatre permission
Photos by Daniel Boud and Kate Longley

Synopsis

At Yuldea, stories hover in the sky. The stars reveal a divine Songline, stretching between earth and sky.

Frances Rings' first work as Artistic Director is a ceremonial affirmation of history and heritage. *Yuldea* awakens the earth and sky worlds to tell the story of the Anangu people of the Great Victorian Desert.

Yuldea explores the moment traditional life collided with the industrial ambition of a growing nation. In 1917, the two halves of the Transcontinental Railway met at the precious water soak on the edge of the Nullarbor, Yuldi Kapi.

Great metal serpents scarred the landscape, draining all water from the sacred soak. Then came the black mist of the atomic testing at Maralinga, forcing the Anangu people to leave their desert homelands where they had lived for millennia.

Now memories lay scattered, like the Anangu people, displaced from their home. Remnants of colonial progress are swallowed by sand. But the Anangu endure, determined to keep strong their knowledge systems of land and sky, honouring their eternal bonds of kinship between people and place.

Yuldea features original music by Leon Rodgers with featured songs by multi-award-winning electronic pop duo Electric Fields (Zaachariaha Fielding and Michael Ross). Designers Elizabeth Gadsby (Set), Jennifer Irwin (Costume) and Karen Norris (Lighting) create a desert world on stage.

Stage Requirements

- The work is performed on a hi shine black dance floor (tarkett) in a black box.

Our recommended ideal stage space:	16 metres (wide) by 12 metres (deep)
Ideal Proscenium Opening:	12m wide x 6.5m high
Crossover space:	on stage level upstage (not included in stage depth) or behind back curtain.
Minimum wing space:	approx. 50sqm by 4m (high)
Recommended grid height:	18m

Preparing the theatre prior to Bump In

The presenter is required to complete a pre-rig prior to the bump in commencing.

The pre-rig will include:

- Hanging and installing all venue supplied lighting equipment including cabling, patching, colour and ensuring all equipment is in good working order
- Installing all venue supplied sound equipment including cabling, patching and ensuring all equipment is in good working order. Ensuring that the venue mix position is clear and tidy in preparation for touring party
- Hanging of all venue provided soft goods according to the hanging plot provided
- Installation of the Production desk into the auditorium

Risk Assessment

Bangarra Dance Theatre has Risk Assessment documentation available upon request.

Freight

When touring within Australia, Bangarra travels within a 48ft semi-trailer with a belly box that will need to be accessed during bump ins/outs – while touring internationally, we will initially send the freight via shipping container and then internal freight will be dependent on presenting companies and items supplied by BDT. Please advise us of any difficulties associated while entering your loading area with a trailer.

Production Schedule

A sample production schedule is attached as Appendix A. Please note this is a sample only and a venue specific schedule will be sent closer to bump in. Any enquiries can be made to Production Manager, Cat Studley, email: cat@bangarra.com.au, mobile: (+61) 415 206 156 or the Director Technical & Production, John Colvin, email: john@bangarra.com.au, mobile: (+61) 417 221 142.

Venue Show Crew required

- 1 x Lighting Supervisor
- 1 x Sound Supervisor
- 1 x Venue Mechanist (or if fly person cannot assist with general mechanist tasks such as floor cleaning, 2 mechanists)
- 1 x Fly person
- 1 x Costume Maintenance person (only required if doing more than 1 show – scheduled during day only)

Warm up Class

A rehearsal space is required for at least the first two days of bump in. If you do not have a rehearsal space available or on site, please advise us ASAP so that we can make suitable alternate arrangements. Rehearsal room should ideally be a minimum of 12m x 12m with a tarkett floor laid (venue supplied) and a sound system available.

After the opening night performance, on all subsequent performance days the company need access to the stage five hours prior to each performance for a warmup class. This class can be done in work light and venue crew are not required. An alternate offstage space will be required for warm-up class and stretching if the stage is unavailable.

Laundry access

On performance only day(s) we will need access to the laundry during the day and until 1.5 hours post performance.



Elements supplied by Bangarra Dance Theatre

Flown Scenic Elements

- Rope curtain – Flown 7.2m rope curtain. 1300 cotton braid ropes in a 14m diameter semi-circular arc on a steel and mesh frame. Around 20 pieces of neon flex are interspersed throughout the ropes. There are 10 pieces of frame, with each frame weighing approx. 240kg per section. This will be flown on 1T chain motors. Your grid must be able to **accommodate 2.4 tonne of the rope frame**. A venue rigger needs to be supplied from the venue for the initial call on the first morning of bump in, to assist BDT rigger to place motors in grid and fly the rope frame to show height.
- Black soft wool legs – 6-8 legs for Panorama bars (3-4 per side) approx. weight 40kg per side
- Black smother – Black smother 18m x 6m approx. weight 70kg
- Boomerang - Flown sculptural object with a steel frame, and acrylic discs, covered in Tyvek, 10m diameter semi-circle. Approx. weight 90kg (flown on 5 x dmx controlled Wahlberg 50kg winches)

Elements supplied by Bangarra Dance Theatre continued

Floor Based Scenic Elements

- 12 rolls of Harlequin Hi Shine black dance floor: Each roll is 1.5m wide x 15m long and weighs approx. 50kgs
- 12 rolls of Harlequin Freestyle black dance floor: Each roll is 1.5m wide x 12m long and weighs approx. 50kgs
- 3 x short upright 500mm truss on base plates (require 100kg of sandbag each) – used for ground based Bungee section.

Please note:

- A sample hanging plot and plan have been attached as Appendix B and C. Please note these are samples only. Bangarra Dance Theatre will provide a venue specific hanging plot and plan before bump in commences.
- Flown items are hung from rigging within the appropriate SWL provided by Bangarra Dance Theatre unless otherwise specified.
- Please see the plans, section, hanging plot, and risk assessment documents for further safety and structural details on these elements.
- Depending on venue size and time frames Bangarra Dance Theatre may occasionally not install all set pieces.

Props

5 x Wiltjas bases

50 x Wiltjas reeds

Lighting

Bangarra will be touring the following lighting equipment (or a variation) on the below:

- ETC Gio@5 Lighting Console. BDT HLX will program, Venue LX to operate from the toured ETC Gio lighting console unless the venue has an ETC Eos family console available. ETC Gio@5 to be Operated either FOH mix position or Lighting Booth. (to be discussed with Head electrician)
- 2 x touch screen monitors
- 2 x DMX controlled confetti rollers and black confetti
- Set electrics – Neon flex + power supplies etc

Sound

Bangarra will tour (or a variation) the following:

- Allen & Heath SQ5 Sound Console
- Playback system – Dual Mac mini system (Main & Redundant) via Dante
- On stage feed for QLab system – at SMD
- System Output from SQ System: (6ch): Left, Right, Centre, Sub, PS Foldback, OP Foldback

Dance Floor Cleaning equipment

- A steam mop will be used when mopping the dance floor. No other cleaning products to be used on the dance floor.
- Towels, brooms, buckets, scissor broom.

Elements supplied by Bangarra Dance Theatre continued

Laundry equipment

- 1 x Bernina Sewing machine
- 10 x Washing baskets
- Washing powder & detergents
- Towels

Road cases (approx. number)

- 2 x Stage Management
- 6 x Mechanist
- 3 x Costume/ Wardrobe
- 1 x Body paint
- 1 x Treatment and Dancers exercise equipment
- 2 x lighting
- 2 x Sound/ Video



Technical Requirements/ Elements supplied by the Venue

Staging Requirements

All venue cloths are to be rigged prior to the company's arrival at the theatre.

- Your grid must be able to accommodate 1.8 tonne of the rope frame.
- A venue rigger needs to be supplied from the venue for the initial call on the first morning of bump in, to assist BDT rigger to place motors in grid and fly frame.
- 5 – 6 x black borders (no fullness) – dependant on plan as to if installed
- Enough tail pipe to stretch all venue soft goods.
- Bar extensions to be added or removed as requested.
- Bangarra Dance Theatre will use no **venue** side masking. Please remove any venue drapes that are not required during pre-rig. BDT legs will be used in place.

Staging Equipment Required

Bangarra require the following staging equipment (or a variation in consultation with BDT) on the below:

- 5 x Wahlberg 50 DMX winches for Boomerang movements each winch approx. 30kg
- 4 x 1Tonne Chain motors.
- 300 kg of sandbags (for weighting bungee truss)
- 1 x Black sharktooth gauze to fit the venues proscenium opening

Lighting Requirements

A sample lighting plan is attached as Appendix D to this document. Please note a venue specific plan will be sent prior to bump in. Channel hook-up, instrument schedule and colour cut list will be provided at least three weeks prior to the bump-in. Please see the lighting plan for the details of the lamp list.

- All lighting to be rigged, coloured, patched and tested prior to the company's arrival at the theatre, unless otherwise scheduled in consultation with Bangarra Dance Theatre Production Manager.
- We ask that all cable be off the floor and dropped from above where possible. Always check first before installing, as the dancer's safety is the first priority with regards to boom and cable placement.
- Data Patching/nodes and distribution to be provided by the venue. 6 universes are required starting from universe 11 through to 16. SACN is preferred. Consult Bangarra Head Electrician for distribution locations.
- 14x dimmer circuits- for FOH lamps and LX 1 lamps (10amp- 2.4KW)
- Approx. 70 x hot power circuits for overhead LX (potential for some channels to be paired)
- 12x. Dimmer circuits for booms
- 14x Hot power circuits for booms
- 2 x no dim channels- for fans controlled via the lighting console
- 1 x 40amp 3-Phase distro and outlet on stage or on fly floor where all other lighting power runs from- please consult Bangarra Dance Theatre Head Electrician for placement. (Please note this will power the DMX winches and therefore will be left on during our bump in and season)
- Stage work light and appropriate backstage blues/ desk lamps (Blues and scene change lx will be spec'ed prior to load in).
- Centre spotting light (red) from under balcony/ rear of auditorium.

Technical Requirements/ Elements supplied by the Venue continued

LX Equipment required

Bangarra require the following lighting equipment (or a variation in consultation with BDT) on the below:

- 10 x LDDE Nano Pix Slim Footlights
- 20 x Proshop Hex 16 LED Strip
- 10 x Ayrton Diablo
- 2 x Clay Paky A. Leda eye wash k20
- 15 x EK R3 LED wash
- 28 x ETC Source 4 Lustrs 3
- 1 x MDG ATMe CO2 pressurised, oil-based hazer
- 2 x Unique hazers
- 2 x Domestic Floor based fans
- 1 x 40amp 3-Phase distro (Please note this will power the DMX winches and therefore will be left on during our bump in and season)

Note: Bangarra will use theatrical smoke and haze, please ensure venue is appropriately isolated for our plotting sessions, tech and shows – this should include backstage crossovers/ areas that are prone to haze drifting into. MSDS available with Risk Assessment.

Sound Requirements

We require the following from the venue:

- A powerful, professional PA capable of extended frequency response at high SPL, especially regarding low end. Ideally D&B, L-Acoustics, Meyer.
- All elements of the system must be tested and in working order prior to bump in day.
- Use of the venue's auditorium mix position for the duration of the season. Bangarra's sound supervisor will operate from here. If the venue's sound console standardly resides at the mix position in the auditorium, please remove or shift in order to make space for touring console.
- Interfacing with the in-house system/processor to be discussed – E.G. Dante or local outs from Bangarra's audio console.
- Bangarra soundtracks often utilize many systems to their full capacity – especially in regard to subwoofers. As such, please remove any unnecessary items from around the subs and check the venue for any items that rattle (e.g., air con vents or lighting fixtures).
- System output for Yuldea is a standard 8 Channel: FOH L, FOH C, FOH R, Subs, Foldback L, Foldback R, Surrounds L, Surrounds R (when surrounds are pre-existing in venue).
- Independent control of all sends, whether that be at amp or processor level. In particular, the subwoofers must *not* be matrixed from the main FOH LCR channels. However, any delays, front fills, side fills or other should be appropriately matrixed within the in-house processor, where possible.
- Power and signal to both sides of stage for foldback. One channel per side, two speakers per side. As much as possible, please keep cable runs off the ground.

Technical Requirements/ Elements supplied by the Venue continued

Sound Equipment Required

Bangarra require the following sound equipment (or a variation in consultation with BDT) on the below:

- 2x Handheld radio microphones will be required at the Production desk for rehearsals and available for on stage notes, Welcome to Country and Q&A's if required. Please advise if Radio HH's are unavailable and we will use our own.
- 4 x powered speakers with either round base stands, or flown for onstage foldback. We ask that all cable be off the floor and dropped from above where possible. We may also require an extra 2 monitors further downstage if coverage and level is not as desired. Always check first before installing, as the dancer's safety is the first priority with regards to monitor placement.
- 3x Cat5a/6 direct network patches from mix position to:
 - 1: Stage Manager's calling position, for a QLab vision split
 - 2: Stage, for an Allen & Heath digital stage rack
 - 3: Production desk, for QLab screen share during tech week (this can be a straight run).These are in addition to any digital interfacing between Bangarra's system and the in-house system (E.G. Dante). Please advise if this amount of network patching is not possible.
- A Microphone at Stage Manager Desk that is always on (with on/off switch) for emergency and preshow announcements.

Stage Management Control Systems / Communication

- The use of wireless radio communication system with minimum 4 packs (Bangarra Head Mech, Bangarra PM, Bangarra ASM, Fly crew x 1)
- Wired comms are required in the following areas:
 - Prompt corner x 1 (Stage manager)
 - LX operator x 1
 - Sound operator x 1 (mix position)
 - In addition, 3 extra headsets at production desk in auditorium are required during plotting and rehearsal sessions.
- Stage view monitor/s at prompt corner. Preferably 1x colour – fixed position in auditorium of full stage, and 1x infrared – fixed position in auditorium of full stage. Please note that we specifically require an infrared feed, not low light. If this is not possible, please inform.
- Stage management paging to dressing rooms and all other backstage areas from prompt corner.
- Audio program/show relay to dressing rooms.

Production Desk

- Production desk in auditorium for bump-in and lighting plot with lighting control desk, signal cable (2 universes of dmx or direct ethernet) and 2-3 desk lamps. As well as suitable talkback headsets for communication. Please install production desk prior in pre-rig/ prior to BDT arrival.

Technical Requirements/ Elements supplied by the Venue continued

Laundry

- 2 x industrial washing machines
- 2 x industrial dryers
- Drying cupboard
- 1 x ironing board
- 4 x wardrobe racks or hanging areas for drying
- 1 x Steam iron
- 1 x Steamer
- Deep sink

Backstage Requirements

- 4 x Portable wardrobe racks (sturdy)
- 2 x Large props tables
- 2 x Portable mirrors (full length)
- Wide brooms x 2 and collection tray
- 2-4 x Mops and Mop buckets to clean venue floor (No cleaning products to have been used on mops or in mop buckets)
- Water cooler backstage or bottled water to be provided.

Backstage Cross over

The backstage cross over area (if large enough) should have 4 x wardrobe racks and 2 x tables covered in plastic for paint up. If this area is carpeted, or at the venues discretion, plastic or carpet runners should be laid on the floor and walls.



Technical Requirements/ Elements supplied by the Venue continued



Typical backstage area set up (note tables, costume racks, plastic on floor and walls as required)

Quick Change Areas -TBC

Two designated quick-change areas, (approx. 1.2m x 1.8m) one on either side of the stage, are required for dancers to change in private – if cross over area not big enough. These areas should be equipped with a full-length mirror, small table covered in plastic, wardrobe rack and suitable lighting. **Please confirm with Bangarra before installing as they may not be required.**

Body Paint

Body paint is used during the performance. Bangarra requires that one dressing room closest to the stage is laid with heavy duty plastic on the floor, walls to shoulder height and all bench surfaces to protect the room. **The plastic to be supplied by the venue.** This should be done prior to arrival in pre-rig or on day 1 of the bump in. It is also advisable to lay carpet runners or plastic over any carpeted areas leading from the dressing room to the stage as this is a high traffic area, or areas that you do not wish to be exposed to body paint. It is preferable if the allocated dressing room is at least a 4-person room with a sink and a shower – Bangarra Stage Management can advise which dressing room is preferred. Extra cleaning of shower stalls may be required after departure.



Typical Paint up room (note: plastic on floor, walls, and benches)

Technical Requirements/ Elements supplied by the Venue continued

Dance Floor

The Bangarra Head Mechanist or Production Manager will oversee the pre-show and post show cleaning of the stage. Due to the nature of the materials used in the show, it is usually necessary to use an industrial wet mop with hot water, a walk behind floor polisher or steam cleaner. Spot cleaning with scrubbers may also be required. At the end of each performance, multiple mops may be required. There are specific mops designated for the cleaning of the tarkett and these must not be used for any other purpose. Please consult the Bangarra Head Mechanist or Production Manager before using any products on the tarkett surface to avoid damage.

Dressing room facilities

All dressing rooms must be cleaned prior to Bangarra Dance Theatre's arrival and will need to be cleaned after each performance.

All dressing rooms must be equipped with toilets, sinks, hot & cold running water and showers. Due to the large amounts of body paint used by dancers in performance, we require at least 4 showers backstage. Ideally, we require:

- 2 x large dressing rooms (6-20 people)
- 2 x small dressing rooms (2-4 people)

Production Office facilities

We will require a production office with access to at least one telephone line and high-speed Wi-Fi Internet connection for 7- 10 users.

Green Room

We will require the use of a Green Room, with the following basic facilities: kettle or boiling water unit, sink, cutlery, plates, cups and bowls, a microwave (for heat packs), and fridge with a freezer (for ice packs). We will also require access to an ice machine or bags of ice for dancers to use for ice baths, approx. 6 bags of ice per show. Please advise us before our arrival if this is not possible, as ice and heat packs are required for the dancers before, during and after each rehearsal and performance.

Venue Access

Venue to inform touring company of access procedures for all company members. I.E Passes, codes, keys.

Audio Description

Bangarra can offer a bespoke cultural (pre-recorded) Audio Description for all performances. Description of the show is via individual packs with headphones for required audience members and is not disruptive in any way to other audience members. Bangarra will supply all technical elements for this, (Listen Talk receiver and transmitter packs and headphones). Bangarra's Production Manager can reach out to the venue FOH Manager prior to arrival at the venue to confirm patron process to pick up packs and Bangarra's Sound Technician can confirm if any bookings have been made and brief FOH on how this works on the day of the show. Currently we can accommodate up to 10 bookings per show.

Bangarra Dance Thetre
Yuldea
Sample International Schedule 1 Show
Production Schedule

Yuldea		Venue Crew						BDT CREW					Hours in Call	Bump IN Schedule DRAFT
Sample International Schedule - 1 Show		Flys	Mechanist	Rigger	lighting	Sound	Wardrobe	Stage Management	Lighting	Sound	Mechanists	Costume		Notes and Creative / Contractor Information
DATE/TIME	ACTIVITY													Vehicle access requirements in pink
Day 0	Pre-rig													
0900 - 1300	LX/SD/AV - pre-rig - Crew numbers and hours at venue discretion	4			4								4	Generally - Crew numbers and hours at venue discretion and dependant on venue/ union requirements - for Pre-rig please note all LX, sound and staging equipment to be installed/ moved as required to ensure ready for bump in
1300 - 1400	LX/SD/AV - lunch													
1400 - 1800	LX/SD/AV - pre-rig continue	4			4								4	
1800	Finish													
Day 1	Bump in/ Focus													
0750	Venue access													
800	Safety Induction													
0800 - 0830	Unload Truck	2	4	1	3	1	1	2	1	1	1	1	4	
0830 - 1200	MX/LX/SD - bump-in motors, dmx whinces, rope frame and confirm all LX and Sound equipment including patching													
1200 - 1300	Lunch MX/ LX / Sound quiet time													
1200 - 1800	Dancers in Rehearsal space													
1300 - 1400	Sound lunch													
1300 - 1400	MX/LX - Finalise rope frame including installing set lx if not done prior to lunch	1	4		3	1	1	2	1	1	1	1	5	
1430	When rope frame is finalised, Rigger can finish			1									1.5	
1400 - 1630	MX/LX/SD - LX Focus/ finish any onstage/ backstage set up													
1600 - 1800	Dancer Treatments - TBC dressing rooms or other appropriate space													
1630 - 1800	MX install dance floor, bungee truss and boomerang LX once dance floor is installed, install floor LX													
1800	LX finish													
1800 - 1900	Dinner/ Sound quiet time					1				1			1	
1900	Sound finish													
1900 - 2030	Program Boomerang movements	1	3							1	1		1.5	
2030	MX finish	1	1											
Day 2	Focus/Plot/ Tech													
1100 - 1300	LX plot when ready, SND - continue bump in, MX trouble shoot	1	1		1	1			1	1	1		2	Please note - if flymen are unable to assist with general tasks, such as mopping floors - additional 1 mechanist required for all calls on day 2 and 3
1300 - 1400	Lunch/ Sound quiet time													
1400 - 1700	LX- Plot	1	1		1	1			1	1	1		3	
1600 - 1800	Dancer Treatments - TBC dressing rooms or other appropriate space													
1600 - 1800	Dancers in Rehearsal space													
1700 - 1800	Crew dinner													
1800 - 1815	Dancer Safety induction	1	1		1	1		2	1	1		1	4.5	
1815 - 2200	Spacing/ Tech													
2200 - 2230	Tech fix ups/ Power down													
2230	Finish													
Day 3	Tech/ Opening Night													
0900 - 1100	MX/LX/SD - tech notes as required.	1	1		1	1		2	1	1	1		3.5	Note - may not be required, depends on notes from night before
1000 - 1230	Dancer Treatments - TBC dressing rooms or other appropriate space													
1145 - 1300	Dancer Class Onstage/ Crew lunch													
1300 - 1330	Dancer Lunch/ Prep for spacing	1	1		1	1		2	1	1	1		5	
1330 - 1700	Spacing/ Tech													
1700 - 1800	Dancer Dinner, Tech prep including removing production desks													
1815 - 1845	Warm up onstage/ Tech Dinner													
1845 - 1900	Set onstage	1	1		1	1		2	1	1	1	1	2.5	
1855	Half hour call													
1900	House open													
1930 - 2030	PERFORMANCE #1 (Opening Night)													Truck with Set, llighting, sound, props and costume
2030 - 2045	Allowance for welcome/ speeches etc													
2045 - 2100	Audience Exit													
2100 - 0000	Bump out	2	4	1	3	1		2	1	1	1	1	3	
2030 - 0000	Costume bump out						1						3.5	
0000	Finish													

Bangarra Dance Thetre
Yuldea
Sample International Schedule 2 Shows
Production Schedule

Yuldea		Venue Crew						BDT CREW					Hours in Call	Bump IN Schedule DRAFT
Sample International Schedule - 2 Shows		Flys	Mechanist	Rigger	lighting	Sound	Wardrobe	Stage Management	Lighting	Sound	Mechanists	Costume		Notes and Creative / Contractor Information
DATE/TIME	ACTIVITY													Vehicle access requirements in pink
Day 0	Pre-rig													
0900 - 1300	LX/SD/AV - pre-rig - Crew numbers and hours at venue discretion	4			4								4	Generally - Crew numbers and hours at venue discretion and dependant on venue/ union requirements - for Pre-rig please note all LX, sound and staging equipment to be installed/ moved as required to ensure ready for bump in
1300 - 1400	LX/SD/AV - lunch													
1400 - 1800	LX/SD/AV - pre-rig continue	4			4								4	
1800	Finish													
Day 1	Bump in/ Focus													
0750	Venue access													
800	Safety Induction													
0800 - 0830	Unload Truck	2	4	1	3	1	1	2	1	1	1	1	4	
0830 - 1200	MX/LX/SD - bump-in motors, dmx whinces, rope frame and confirm all LX and Sound equipment including patching													
1200 - 1300	Lunch MX/ LX / Sound quiet time													
1200 - 1800	Dancers in Rehearsal space													
1300 - 1400	Sound lunch													
1300 - 1400	MX/LX - Finalise rope frame including installing set lx if not done prior to lunch	1	4		3	1	1	2	1	1	1	1	5	
1430	When rope frame is finalised, Rigger can finish			1									1.5	
1400 - 1630	MX/LX/SD - LX Focus/ finish any onstage/ backstage set up													
1600 - 1800	Dancer Treatments - TBC dressing rooms or other appropriate space													
1630 - 1800	MX install dance floor, bungee truss and boomerang LX once dance floor is installed, install floor LX													
1800	LX finish													
1800 - 1900	Dinner/ Sound quiet time					1				1			1	
1900	Sound finish													
1900 - 2030	Program Boomerang movements	1	3							1	1		1.5	
2030	MX finish	1	1											
Day 2	Focus/Plot/ Tech													
1100 - 1300	LX plot when ready, SND - continue bump in, MX trouble shoot	1	1		1	1			1	1	1		2	Please note - if flymen are unable to assist with general tasks, such as mopping floors - additional 1 mechanist required for all calls on day 2 and 3
1300 - 1400	Lunch/ Sound quiet time													
1400 - 1700	LX- Plot	1	1		1	1			1	1	1		3	
1600 - 1800	Dancer Treatments - TBC dressing rooms or other appropriate space													
1600 - 1800	Dancers in Rehearsal space													
1700 - 1800	Crew dinner													
1800 - 1815	Dancer Safety induction	1	1		1	1		2	1	1		1	4.5	
1815 - 2200	Spacing/ Tech													
2200 - 2230	Tech fix ups/ Power down													
2230	Finish													
Day 3	Tech/ Opening Night													
0900 - 1100	MX/LX/SD - tech notes as required.	1	1		1	1		2	1	1	1		3.5	Note - may not be required, depends on notes from night before
1000 - 1230	Dancer Treatments - TBC dressing rooms or other appropriate space													
1145 - 1300	Dancer Class Onstage/ Crew lunch													
1300 - 1330	Dancer Lunch/ Prep for spacing	1	1		1	1		2	1	1	1		5	
1330 - 1700	Spacing/ Tech													
1700 - 1800	Dancer Dinner, Tech prep including removing production desks													
1815 - 1845	Warm up onstage/ Tech Dinner													
1845 - 1900	Set onstage	1	1		1	1		2	1	1	1	1	2.5	
1855	Half hour call													
1900	House open													
1930 - 2030	PERFORMANCE #1 (Opening Night)													
2030 - 2045	Allowance for welcome/ speeches etc													
2045 - 2100	Audience Exit													
2110 - 2200	Post show - floor clean, laundry, notes, etc													
2200	Finish													
Day 4	Performance, Bump out													
0900 - 1300	Costume Maintainence						1						4	Full Company
11:30	Venue access													
1200 - 1430	Pilates/ Treatments - onstage and dressing room access required													
1300 - 1415	Class Onstage													
1415 - 1445	Dancer break													
1445 - 1700	Notes onstage													
1700 - 1800	Dancer Dinner													
1730 - 2100	MX/LX/SD - show call	2		1	1	1		2	1	1	1		4.5	
1815 - 1845	Warm up onstage													
1855	Half hour call													
1900	House Open													
1930 - 2030	PERFORMANCE #2													
2030 - 2045	Audience Exit													
2100 - 0000	Bump Out	2	3	1	1	1		2	1	1	1	1	3	
2030 - 0000	Costume bump out						1						3.5	
0000	Finish													

LINE #	TYPE	ELEMENT	WEIGHT/ NOTES	SL (mm)
FS2		LX A	Lighting Bar - 90kg plus cable	-2000
1	HAND	SMOTHER	Black Wool Smoke Curtain	75
2	HAND	GAUZE	Balck Sharkstooth Gauze - Venue	225
3	HAND	HOUSE CURTAIN	`	375
4	HAND	BLACK SMOTHER	Venue Black wool smother	525
5	HAND			675
6	HAND	HARD LEGS	Venue hard legs - brailled to around Line 5.	825
7	HAND	LX 1	Lighting Bar - 112kg plus cable	975
8	HAND			1125
9	HAND			1275
10	HAND			1425
11	HAND			1575
12	HAND			1725
13	HAND			1875
14	HAND	BORDER # 1	Flat border - braille upstage to around line 15	2025
15	HAND			2175
16	HAND			2325
17	HAND	LX NO 2	Lighting Bar - 62kg plus cable	2475
18	HAND	BORDER # 2	Flat border	2625
19	HAND	Boomerang and Winches #1	2 x Winches for Boomerang - approx 40kg and 60kg winches	2775
20	HAND	LX NO 3	Lighting Bar - 14kg plus cable	2925
21	HAND			3075
22	HAND	LX NO 4	Lighting Bar - 44kg plus cable	3225
23	HAND			3375
24	HAND	LX NO 5	Lighting Bar - 74kg plus cable	3525
25	HAND	Rope Frame	Rope pick up - approx 200KG per section, 100kg per pick up	3675
26	HAND	BORDER # 3		3825
27	HAND	Hopper	Hopper (on dropper) - approx 10kg	3975
28	HAND			4125
29	HAND	Hopper	Hopper (on dropper) - approx 10kg	4275
30	HAND			4425
31	HAND			4575
32	HAND	BORDER # 4	Flat border	4725
33	HAND			4875
34	HAND	LX NO 6	Lighting Bar - 65kg plus cable	5025
35	HAND			5275
36	HAND			5325
37	HAND	Rope Frame	Rope pick up - approx 200KG per section, 100kg per pick up	5475
38	HAND	LX NO 7	Lighting Bar - 32kg plus cable	5625
39	HAND	Boomerang and Winches #2	2 x Winches for Boomerang - approx 40kg and 60kg winches	5775
40	HAND	Rope Frame	Rope pick up - approx 200KG per section, 100kg per pick up	5925
41	HAND			6075

42	HAND	BORDER #5	Flat border	6225
43	HAND			6375
44	HAND	Boomerang and Winches #3	1 x Winches for Boomerang - approx 20kg and 30kg winches	6525
45	HAND			6675
46	HAND	LX NO 8	Lighting Bar - 44kg plus cable	6825
47	HAND	Rope Frame	Rope pick up - approx 200KG per section, 100kg per pick up	6975
48	HAND			7125
49	HAND	LX NO 9	Lighting Bar - 38kg plus cable	7275
50	HAND			7425
51	HAND	BORDER #6		7575
52	HAND			7725
53	HAND	LX NO 10	Lighting Bar - 36kg plus cable	7875
54	HAND	Rope Frame	Rope pick up - approx 200KG per section, 100kg per pick up	8025
55	HAND			8175
56	HAND			8325
57	HAND			8475
58	HAND			8625
59	HAND			8775
60	HAND			8925
61	HAND			9075
62	HAND			9225
63	HAND			9375
64	HAND			9525
65	HAND			9675
66	HAND			9825
67	HAND			9975
68	HAND			10125
69	HAND			10275
70	HAND			10425
71	HAND			10575
72	HAND			10725
73	HAND			10875
74	HAND	BORDER #7	Flat border	11025
75	HAND			11175
76	HAND	BLACK SMOTHER	BDT Black wool smother, approx. 70kg, 16m x 8m	11325
77	HAND			11475
78	HAND			11625
79	HAND			11775
80	HAND			11925
Scenic Elements and scenery rigging provided by Bangarra Dance Theatre. Borders, Smothers, Tabs (where notated) provided by Venue. BDT Touring items in blue.				



